Subject: Linear programming

3rd year computer science

Material 1(Graphical resolution of LPs)

Exercice 1. Solve the LP problem of exercise 1 using the graphical method.

Exercice 2. Determine the solution to the following linear programme using the graphical method.

Min Z= X+Y
$$\begin{cases}
X+4Y \ge 8 \\
4X+Y \ge 8 \\
X \ge 0, Y \ge 0
\end{cases}$$

Exercice 3. Solve using the graphical method:

$$\max z = 3x_1 + x_2$$

$$\begin{cases} x_1 - x_2 \le 4 \\ -x_1 - x_2 \le -3 \\ 2x_1 + x_2 \le 2 \\ x1, x2 \ge 0 \end{cases}$$

Exercice 4 Determine the solution to the following linear programme using the graphical method.

$$\begin{cases}
10 x_1 + 8 x_2 = 100 \\
x_1 \ge 3 \\
x_2 \le 4 \\
x_1 \ge 0 \land x_2 \ge 0 \\
Min Z = 10 x_1 + 20 x_2
\end{cases}$$

Exercice 5. Consider a company producing two products in quantities x_1 and x_2 respectively, subject to production capacity constraints relating to two production workshops. The linear programme corresponding to margin maximisation is as follows:

Max
$$Z = 3x_1 + 5x_2$$

$$\begin{cases} 2X_2 \le 12 \\ 3X_1 + 2X_2 \le 18 \\ X_1 \ge 0, X_2 \ge 0 \end{cases}$$

- a) Determine Graphically the optimal vertex and give its coordinates.
- b) Express the problem as an equality by adding deviation variables.
- c) At the optimum, which variables are basic and which are non-basic?
- (d) Significant improvements in work organisation would reduce the machining time for the second item in the first workshop. The first constraint therefore becomes $\alpha x 2 \le 12$, where α , the new machining time, is a parameter less than 2. To what value can α be reduced so that the same basis (i.e. the same basic variables) remains optimal?
- (e) Below this value, what is the optimal peak (give its coordinates) and what is the new basis (i.e. what are the new basis variables)?