# **Chapter 7: Pushdown Automata**

# Plan

- 1. Definition
- 2. Configuration, Transition, and Computation
- 3. Acceptance Criteria
- 4. Deterministic Pushdown Automata

## Automates à piles

Pushdown Automata (PDA) are abstract machines thatdetermine whether or not a word belongs to a language.The languages recognized by PDA are context-freelanguages (Type 2). In addition to the components offinite state automata (FSA), PDA have a stack for



## Definition

A pushdown automaton is a 7-tuple:

 $A = \langle X, Y, S, S_0, F, I, \# \rangle$ 

- #: Empty stack symbol
- X: Input alphabet
- Y: Stack alphabet
- Set of states
- S<sub>0</sub>: Initial state
- F: Set of final states, with F ⊆ S
- I: Set of instructions (transitions), defined as:

 $I:S imes (X\cuparepsilon) imes Y o S imes Y^*$ 

## stack operations

- Push (Empilement)
- Pop (Dépilement)
- Do nothing (Neither push nor pop)

## stack operations

Push (Empilement)



• If we are in state Si , and the top of the stack is yi , and the symbol under the read head is xi , then we push xi onto yi (i.e., xi becomes the new top of the stack), and the automaton moves to state SJ .

### stack operations

Pop Operation

 $y_i \; S_i \; x_i \to S_J \quad \text{Stack top is changed} \qquad S_i, \, S_J \in S$ 

Neither Push nor Pop

 $y_i \: S_i \: x_i \to y_i \: S_J: \text{ No push, no pop.}$ 

## Example

• L= $\{a^ib^i, i \ge 1\}$ 

The steps for recognizing the language  $\{a^ib^i, i \ge 1\}$  by a PDA could be as follows:

- ✓ Read the a's, store them in the stack, and do not change state;
- $\checkmark$  Upon encountering the first b, pop an a and change state;
- $\checkmark$  Pop one a for each b encountered;
- ✓ If the a's in the stack are exhausted at the same time as the b's are finished being read, then the word belongs to the language.



 $\# S_0 a \rightarrow \# a S_0$ Exemple 1(suite)  $a S_0 a \rightarrow a a S_0$ Vérification : a S<sub>0</sub> b  $\rightarrow$  S<sub>1</sub>  $a S_1 b \rightarrow S_1$ <u>#S₀aaabbb (</u>+ #aS₀aabbb  $\# S_1 \rightarrow \# S_f$  $\vdash$  #aaS<sub>0</sub>abbb  $\vdash$  #aaaS<sub>0</sub>bbb Input word Current state Stack state  $S_0$ aaabbb # ⊢ #aaS<sub>1</sub>bb  $S_0$ aabbb #a  $\vdash #aS_1b$  $S_0$ abbb #aa  $S_0$ bbb #aaa  $\vdash \#S_1$ bb  $S_1$ #aa  $\vdash \#S_f$  $S_1$ b #a  $S_1$ # empty stack 3

Example 2 : For  $L_2=\{a^ib^i,i\geq 0\}$ , we add  $\#\,S_0 o\#\,S_f$  to recognize the empty word.

## Example 3 :

- $L_3 = \{w / |w|_a = |w|_b\}$
- $\# \: S_0 \: a \to \# \: a \: S_0$
- $\# \operatorname{S}_0 b \to \# b \operatorname{S}_0$
- $a \mathrel{S_0} a \to a \mathrel{a} \mathrel{S_0}$
- $a \mathrel{S_0} b \to S_0$
- $b S_0 a \rightarrow S_0$
- $b \mathrel{S_0} b \to b \mathrel{b} \mathrel{S_0}$

 $\# \operatorname{S}_0 \to \# \operatorname{S}_f$ 

Exemple 4 :	
$L_4 = \{ a^i b^i , i > j \ et \ j \ge 0 \}$	
$\# \operatorname{S}_0 a \to \# a \operatorname{S}_0$	
$a \mathrel{S_0} a \rightarrow a \mathrel{a} \mathrel{S_0}$	Verification :
$a \mathrel{S_0} b \to S_1$	$\#S_0aabbb \vdash \#aS_0abbb$
$a \mathrel{S_1} b \rightarrow \mathrel{S_1}$	$\vdash #aaS_0bbb$
$a \: S_1 \to S_0$	$\vdash #aS_1bb$
a S <sub>1</sub> $\rightarrow$ S <sub>f</sub>	$\vdash \#S_1b$ Blocked $\Rightarrow w \notin L_4$
a S <sub>0</sub> $\rightarrow$ S <sub>f</sub>	

# Definition of Configuration

A configuration of the PDA, at a given moment, is defined by the content of the stack, the current state of the PDA, and the remaining input word to be read.

A configuration is a triplet  $(y, S_J, w')$  where:

- y is the content of the stack
- $S_J$  is the current state of the stack
- w' is the remaining input word

#### Initial Configuration:

 $(\#, S_0, w)$ 

 $S_0$ : the initial state

w: the word to be recognized,  $w \in L(A_p)$ 

#### **Final Configuration:**

 $(y\,,\,S_{\rm f}\,,\,\epsilon)$ 

 $S_f \in F$  (a final state)

arepsilon: the empty word

## Word recognized by a pushdown automaton

PDAs (Pushdown Automata) can recognize languages in two different modes:

- Recognition by final state
- Recognition by empty stack.

w is recognized by a pushdown automaton if and only if  $\#S_0warphi_{A_n}^*yS_f$ 

 $L(A_p)=\{w\in X^* ext{ such that } \#S_0wdash_{A_p}^*yS_f,\ S_f\in F\}$ 

## Example 5 :

$$L_5 = \{a^i b^i , i < j\}$$

 $\begin{array}{l} \# \operatorname{S}_{0} \operatorname{a} \rightarrow \# \operatorname{a} \operatorname{S}_{0} \\ \operatorname{a} \operatorname{S}_{0} \operatorname{a} \rightarrow \operatorname{a} \operatorname{a} \operatorname{S}_{0} \\ \operatorname{a} \operatorname{S}_{0} \operatorname{b} \rightarrow \operatorname{S}_{1} \\ \operatorname{a} \operatorname{S}_{1} \operatorname{b} \rightarrow \operatorname{S}_{1} \\ \# \operatorname{S}_{1} \operatorname{b} \rightarrow \# \operatorname{S}_{2} \\ \# \operatorname{S}_{2} \operatorname{b} \rightarrow \# \operatorname{S}_{2} \\ \# \operatorname{S}_{0} \operatorname{b} \rightarrow \# \operatorname{S}_{1} \\ \# \operatorname{S}_{2} \rightarrow \# \operatorname{S}_{f} \end{array}$ 

### Definition – Empty Stack Automaton –

• a final configuration where the stack is empty. The pushdown automaton is then said to be an empty stack automaton.

#### **Recognition by Empty Stack**

The notion of a final state does **not exist** in this type of recognition. Thus, a pushdown automaton (PDA) that recognizes by **empty stack** is defined by a **sextuple** (i.e., **without a set of final states**).

The language recognized by empty stack by an automaton A is defined as:

 $L(A) = \{\omega \in X^* \mid (\#, q_0, \omega) \vdash^* (\varepsilon, q, \varepsilon)\}$ 

## Example 6

• 
$$L = \{wcw^R, w \in \{a, b\}^*\}$$

 $\# S_0 a \rightarrow \# a S_0$  $\# S_0 b \rightarrow \# b S_0$  $a S_0 a \rightarrow a a S_0$  $b S_0 a \rightarrow b a S_0$  $a S_0 b \rightarrow a b S_0$  $b S_0 b \rightarrow b b S_0$ a S<sub>0</sub> c  $\rightarrow$  a S<sub>1</sub>  $b S_0 c \rightarrow b S_1$  $a S_1 a \rightarrow S_1$  $b S_1 b \rightarrow S_1$  $\# S_1 \rightarrow \# S_f$  $\# S_0 c \rightarrow \# S_1$ 

Deterministic and Non-Deterministic Pushdown Automata (PDAs)

- There are **two cases of non-determinism** for PDAs:
- 1. For the same stack top, same state, and same input symbol, there exist at least two transitions;
- 2. For the **same stack top** and **same state**, the automaton has the **option to read or not read** from the input tape.

## Definition

A PDA (Pushdown Automaton) is said to be deterministic if and only if for every triple (u, q, a)defined in  $X \times Q \times \Gamma$ , the transition function  $\delta$  assigns at most one pair  $(\alpha, p)$ , and if  $\delta(y_i, q, x_i)$  is defined, then there is no transition  $\delta(y_i, q, \varepsilon)$ .

Remark: There exist context-free languages for which no deterministic PDA can recognize them.

Theorem: If a language L is recognized by a deterministic pushdown automaton, then there exists a non- ambiguous context-free grammar that generates L.