Practical Work series N°1: Subroutines

<u>1. Introduction:</u>

- Subroutines allow programs to be divided into modules to facilitate understanding and maintenance of programs and also to avoid repetition in the code.
- ➤ As we saw in the course, there are two types of subroutines: procedures and functions.
- > Unlike the algorithmic language, the C++ language generalizes the structure of the function across both types of subroutines.
- \blacktriangleright To do this, we will start by studying the functions in C++ language, then look at the structure of the procedures.

2. Functions:

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The general structure of a function in C++ language is as follows:
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```
function_return_type function_name (type_l variable1, type_2 variable2 .... typeN variableN)
```

```
{
```

< Declaration of function variables >

<instructions1>;

<instructions2>;

•••

```
return (result); /* To return the result */
```

}

Example :

An algorithm that reads three non-zero positive numbers A, B, and C and calculates and displays the following sum: A! +B! +C!

Algorithmic Language	C++ language
Algorithm Example A ,B,C , Sum: integers	<pre>#include <iostream> using namespace std; //</iostream></pre>
// /* Definition of factorial function */ Function Factorial (N: integer): integer ; Result , fact, i : integer; Begin fact \leftarrow 1; For i = N to 1 step = -1 do fact \leftarrow fact * i ; End for ; Result \leftarrow fact ; Return (Result); END ; // /* Main program */ Begin Read (A,B,C); Sum \leftarrow Factorial(A) + Factorial(B) + Factorial(C); Write(Sum); END.	<pre>// /* Definition of factorial function */ int Factorial (int N) { int Result , fact, i ; fact = 1; for (i =N; i >=1; i = i-1) { fact = fact * i ; } Result = fact; return (Result); } // /* Main program main () */ int main () { int A,B,C, Sum; cin >>A>>B>>C; Sum = Factorial(A) + Factorial(B) + Factorial(C); cout << Sum; getchar (); return 0; } </pre>
	}

Practical exercise 1:

Write a C++ program that reads three non-zero positive numbers A, B, and C and calculates and displays the following sum: A! + B ^c

3. Procedures:

A procedure in C++ is represented by a function with void return type (Nothing). The output parameters of procedures are passed by <u>variable</u> (address) using the '**&**' operator and are defined using the '*****' operator.

Example 1: A program that displays the sum and product of two integers A and B.

Algorithmic Language	C++ language
Algorithm Example1	#include <iostream> _</iostream>
A,B,C,Sum,Product: Integer;	using namespace std ;
/* Definition of the Calculation procedure */	/* Definition of the Calculation procedure */
procedure calculation (X1, X2: integer; var S: integer, var P: integer); Begin	void calculation (int X1, int X2, int & S, int & P)
$S \leftarrow X1 + X2;$ $P \leftarrow X1 * X2;$	S = X1 + X2; $P=X1^*X2;$ Result parameters
END;	<pre>} // (passage by variable)</pre>
/* Main program */	/* Main program main() */
Read (A .B):	{ int A,B, Sum, Product;
calculation (A, B, Sum ,Product); // procedure call	cin >>A>>B>>C;
Write(Sum, Product);	calculation (A,B, Sum, Product); // procedure call
END.	getchar ();
	return 0;
	}

Practical exercise 2:

Write a C++ program that permutes two integer variables A and B using a procedure.

<u>4. Reusing subroutines</u>

The main program and functions and procedures can be put into separate files, allowing multiple programs to use the same subroutine.

For example, we can put the main program in the "**PW.cpp**" file and the factorial program in the "**PW_functions.cpp**" file as follows:

The "PW.cpp" file	The "PW_ functions.cpp" file
<pre>#include <iostream></iostream></pre>	<pre>/* Definition of factorial function */ int Factorial (int N) { int Result , fact, i ; fact =1; for (i =N; i >=1; i = i-1) { fact = fact * i ; } Result = fact; }</pre>
<pre>cout << Sum; getchar (); return 0; }</pre>	return (Result); }

Noticed :

You must put the "**PW.cpp**" and "**PW**_functions.cpp " files in the same directory before compiling the "PW.cpp" program.

Practical exercise 3:

Repeat the last two practical exercises by putting the functions Factorial, power, and permute, in three deferent files and the main program in other file.